

# **Adrien Dudon**

Software Developer or similar Available from October 2025

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adriendudon.me/

gitlab.com/deewens

## Skills

### **Programming Languages**

C/C++, C#, Python, Java, PHP, JavaScript (JS), TypeScript (TS)

#### **Game Development**

Unity, Unreal Engine, SFML, Gameplay, UI, AI, Multiplayer

#### **Tools & Frameworks**

ReactJS, React Native, Node.js, Angular, Spring Boot, J2EE, Linux, Docker, Git, Perforce, CI/CD

## **Machine Learning**

PyTorch, TensorFlow

## **Project Management**

Agile (Scrum, Kanban), Lean thinking, Team management

#### Soft skills

Curious, team spirit, autonomy, rigour

## Languages

## **French**

Native speaker

### **English**

Fluent (TOEIC: 905/990 - lived in Ireland for 2 years)

#### Referees

#### **Laurent Melot**

Quality Technical Manager at **Expleo** 

Imelot@hotmail.com

### Education

## Master in Video Games (Programming)

Haute Ecole Albert Jacquard | Namur, Belgium

Gameplay, Tools, UI, 2D/3D Maths, Project Management, Game Production

**Bachelor of Science in Computer Games Development** 

South East Technological University | Carlow, Ireland

Gameplay, Engine, AI, Online Multiplayer, Machine Learning - First Class Honours

Professional Degree in Web App Development

**IUT Robert Schuman | Strasbourg, France** 

Full stack app development (Web, Mobile, API)

2-year University Degree in Technology in Computer Science

Institut Universitaire de Technologie Metz | France

Programming, Data Structures and Algorithms, Databases, Maths - Best Project Award

## Work Experience

## Full Stack Engineer (Internship)

March 2022 - Aug 2022

June 2025

June 2023 **GPA: 75%** 

Sep 2021

Aug 2020

GPA: 13.9/20

GPA: 14.7/20

GPA: 14.7/20

**Expleo - Montigny-le-Bretonneux, France** 

- Collaborated with the Expleo Return Parts team to improve the workflow of returning defective Renault car parts for analysis
- Developed an app to replace a shared Excel file used by dozens of incidentologists
- Helped shape a forward-looking vision, which led to the interest of Renault to implements a similar system internally

#### Web Developer (Apprenticeship)

Sep 2020 - Sep 2021

**CG Project Management - Strasbourg, France** 

- · Designed and developed features for a project management app called Gouti
- Developed highly requested features such as "Project Templates" or "Knowledge bases"
- · Led to the growth of the app functionality, transforming the app into an ERP

#### Talend ETL Developer (Internship)

May 2020 - July 2020

Université de Versailles Saint-Quentin-en-Yvelines - France

- Developed, tested and validated the extraction of data with Talend Data Integration tool on the university databases
- Formatted data requested by the French Higher Education Ministry, to assess the success of a government reform
- Developed an automatic data verification script on the database, which improved data validity and integrity
- Facilitated the generation of online exams, during the COVID-19 crisis by developing an automation script

# **Projects**

## Project management research thesis

adriendudon.me/masterthesis

Research thesis studying video game project management in a university context to understand the challenges faced by students and possible solutions.

Alazia (video game)

adriendudon.me/alazia

A third-person action-adventure game in which the player drains and redistributes the life of creatures and the environment to solve puzzles throughout their adventure.

Space Orbit (video game)

adriendudon.me/spaceorbit

A 2D game where the goal is to successfully launch a rocket into orbit. Uses the law of universal gravitation to teach how gravity works in a fun way.

#### Research project: comparison of neural agents

adriendudon.me/cnnvsswin

Compare AI agents learning to play video games using a convolutional neural network and a ViT.

Published in the 24th International Conference on Intelligent Games and Simulation, **GAME-ON 2023** in Carlow, Ireland.

Award for the best project developed with open-source technologies.